



TOWN OF MILLBURY *BOARD OF APPEALS*

MUNICIPAL OFFICE BUILDING • 127 ELM STREET • MILLBURY, MA 01527-2632 • TEL. 508 / 865-4754 • FAX. 508 / 865-0857

Zoning Board of Appeals Comprehensive Permit Public Hearing Notice

2023 NOV - 1 PM 1:18
MILLBURY, MASS.
TOWN CLERK

In accordance with the provisions of M.G.L. c. 40B, §§ 20-23, the Millbury Board of Appeals will hold a public hearing on November 29, 2023 at 7:00 p.m., at Millbury Junior/Senior High School, 12 Martin Street, Millbury, Massachusetts, 01527, on the application of SJV Investments, LLC., for approval of a Comprehensive Permit on a parcel located at and shown on Town Assessor's Map 63, parcels 75, 75A, 75B, 75C & 144. The applicant proposes a development of 192 dwelling units, 48 of them qualifying as affordable.

The Board of Appeals may grant Comprehensive Permits under the provisions of M.G.L. c. 40B, §§ 20-23A. A copy of the application is available for review at the office of the Board of Appeals, Town Hall between 8:00 AM and 4:00 PM, Monday, Wednesday, Thursday; 8:00 and 7:00 Tuesday; 8:00 AM and 12:00 PM Friday.

At the hearing, the applicant or his/her representative will present the application and reason(s) why the permit should be granted. When the applicant or his/her representative has concluded, the Chair of the Board will allow Board members to speak to the matter under consideration or to ask questions. Subsequently, the Chair will give the public the same opportunity to speak to the matter under consideration or to ask questions.

Any party may appear in person, by agent, or by attorney at any hearing. When all of the facts have been presented and all persons wishing to speak on the petition have been heard, the Chairman will close the hearing. No evidence shall be received by the Board after the hearing closes, unless the BOARD has specifically voted to reopen the public hearing for receipt of such information.

Ken Perro, Chairman

Please publish in the Millbury-Sutton Chronicle on November 9, 2023 and November 16, 2023.